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Chapter 1

Bacula Enterprise Console

The Console (sometimes called the User Agent) is a program that allows the user or the System Administrator, to interact with the Director daemon while the daemon is running.

The current Console comes in two versions: a shell interface (TTY style), and a QT GUI interface (BAT). Both permit the administrator or authorized users to interact with Bacula. You can determine the status of a particular job, examine the contents of the Catalog as well as perform certain tape manipulations with the Console program.

Since the Console program interacts with the Bacula Director through the network, your Console and Director programs do not necessarily need to run on the same machine.

In fact, a certain minimal knowledge of the Console program is needed in order for Bacula to be able to write on more than one tape, because when Bacula requests a new tape, it waits until the user, via the Console program, indicates that the new tape is mounted.

1.1 Console Configuration

When the Console starts, it reads a standard Bacula configuration file named bconsole.conf or bat.conf in the case of the BAT QT Console version from the current directory unless you specify the -c command line option (see below). This file allows default configuration of the Console, and at the current time, the only Resource Record defined is the Director resource, which gives the Console the name and address of the Director. For more information on configuration of the Console program, please see the Console Configuration chapter (chapter 26 page 337) of the Bacula Community Edition Main manual.

1.2 Running the Console Program

The Bacula Console program can be run with the following options:

```
Usage: bconsole [-s] [-c config_file] [-d debug_level]
-c <file>     set configuration file to file
-dnn          set debug level to nn
-n            no conio
-s            no signals
-u <nn>       set command execution timeout to <nn> seconds
-t            test - read configuration and exit
-?            print this message.
```

After launching the Console program (bconsole), it will prompt you for the next command
with an asterisk (*). Generally, for all commands, you can simply enter the command name and the Console program will prompt you for the necessary arguments. Alternatively, in most cases, you may enter the command followed by arguments. The general format is:

```
<command> <keyword1>[=<argument1>] <keyword2>[=<argument2>] ...
```

where `command` is one of the commands listed below; `keyword` is one of the keywords listed below (usually followed by an argument); and `argument` is the value. The command may be abbreviated to the shortest unique form. If two commands have the same starting letters, the one that will be selected is the one that appears first in the help listing. If you want the second command, simply spell out the full command. None of the keywords following the command may be abbreviated.

For example:

```
list files jobid=23
```

will list all files saved for JobId 23. Or:

```
show pools
```

will display all the Pool resource records.

The maximum command line length is limited to 511 characters, so if you are scripting the console, you may need to take some care to limit the line length.

### 1.3 Stopping the Console Program

Normally, you simply enter `quit` or `exit` and the Console program will terminate. However, it waits until the Director acknowledges the command. If the Director is already doing a lengthy command (e.g. `prune`), it may take some time. If you want to immediately terminate the Console program, enter the `.quit` command.

There is currently no way to interrupt a Console command once issued (i.e. Ctrl-C does not work). However, if you are at a prompt that is asking you to select one of several possibilities and you would like to abort the command, you can enter a period (.), and in most cases, you will either be returned to the main command prompt or if appropriate the previous prompt (in the case of nested prompts). In a few places such as where it is asking for a Volume name, the period will be taken to be the Volume name. In that case, you will most likely be able to cancel at the next prompt.

### 1.4 Alphabetic List of Console Keywords

Unless otherwise specified, each of the following keywords takes an argument, which is specified after the keyword following an equal sign. For example:

```
jobid=536
```

all Permitted on the `status` and `show` commands to specify all components or resources respectively.
frompool Permitted on the `update volume` command to specify that the volume specified on the command line should be updated with pool parameters.

`allfrompool=<pool>` Permitted on the `update` command to specify that all Volumes in the pool (specified on the command line) should be updated.

`fromallpools` Permitted on the `update` command to specify that all Volumes in all pools should be updated.

`before` Used in the `restore` command.

`bootstrap` Used in the `restore` command.

`catalog` Allowed in the `use` command to specify the catalog name to be used.

`catalogs` Used in the `show` command. Takes no arguments.

`client | fd`

`clients` Used in the `show`, `list`, and `llist` commands. Takes no arguments.

`counters` Used in the `show` command. Takes no arguments.

`current` Used in the `restore` command. Takes no argument.

`days` Used to define the number of days the `list nextvol` command should consider when looking for jobs to be run. The `days` keyword can also be used on the `status dir` command so that it will display jobs scheduled for the number of days you want.

`devices` Used in the `show` command. Takes no arguments.

`dir | director`

`directors` Used in the `show` command. Takes no arguments.

`directory` Used in the `restore` command. Its argument specifies the directory to be restored.

`enabled` This keyword can appear on the `update volume` as well as the `update slots` commands, and can allows one of the following arguments: `yes`, `true`, `no`, `false`, `archived`, `0`, `1`, `2`. Where `0` corresponds to `no` or `false`, `1` corresponds to `yes` or `true`, and `2` corresponds to `archived`. Archived volumes will not be used, nor will the Media record in the catalog be pruned. Volumes that are not enabled, will not be used for backup or restore.

`done` Used in the `restore` command. Takes no argument.

`file` Used in the `restore` command.

`files` Used in the `list` and `llist` commands. Takes no arguments.

`fileset`

`filesets` Used in the `show` command. Takes no arguments.

`help` Used in the `show` command. Takes no arguments.

`jobs` Used in the `show`, `list` and `llist` commands. Takes no arguments.

`jobmedia` Used in the `list` and `llist` commands. Takes no arguments.

`jobtotals` Used in the `list` and `llist` commands. Takes no arguments.

`jobid` The JobId is the numeric jobid that is printed in the Job Report output. It is the index of the database record for the given job. While it is unique for all the existing Job records in the catalog database, the same JobId can be reused once a Job is removed from the catalog. Probably you will refer specific Jobs that ran using their numeric JobId.

`job | jobname` The `job` or `jobname` keyword refers to the name you specified in the Job resource, and hence it refers to any number of Jobs that ran. It is typically useful if you want to list all jobs of a particular name.
level
listing Permitted on the estimate command. Takes no argument.

limit
messages Used in the show command. Takes no arguments.
media Used in the list and llist commands. Takes no arguments.
name Used in the list object commands. Can specify an Object name.
nextvol | nextvolume Used in the list and llist commands. Takes no arguments.
object Used in the list commands. Takes no arguments.
objectid Used in the list and restore commands. Takes an ObjectId as argument.
order Used in the list to sort records. Can take “ASC” or “DESC” as argument.
on Takes no keyword.
off Takes no keyword.
pool
pools Used in the show, list, and llist commands. Takes no arguments.
select Used in the restore command. Takes no argument.
limit Used in the setbandwidth command. Takes integer in KB/s unit.
storages Used in the show command. Takes no arguments.
schedules Used in the show command. Takes no arguments.

sd | store | storage
tag Used in the list command. Takes no arguments.

ujobid The ujobid is a unique job identification that is printed in the Job Report output. At the current time, it consists of the Job name (from the Name directive for the job) appended with the date and time the job was run. This keyword is useful if you want to completely identify the Job instance run.

volume
volumes Used in the list and llist commands. Takes no arguments.

where Used in the restore command.

yes Used in the restore command. Takes no argument.

1.5 Alphabetic List of Console Commands

The following commands are currently implemented:

add [pool=<pool-name> storage=<storage> jobid=<JobId>] This command is used to add Volumes to an existing Pool. That is, it creates the Volume name in the catalog and inserts into the Pool in the catalog, but does not attempt to access the physical Volume. Once added, Bacula expects that Volume to exist and to be labeled. This command is not normally used since Bacula will automatically do the equivalent when Volumes are labeled. However, there may be times when you have removed a Volume from the catalog and want to later add it back.
Normally, the label command is used rather than this command because the label command labels the physical media (tape, disk, DVD, ...) and does the equivalent of the add command. The add command affects only the Catalog and not the physical media (data on Volumes). The physical media must exist and be labeled before use (usually with the label command). This command can, however, be useful if you wish to add a number of Volumes to the Pool that will be physically labeled at a later time. It can also be useful if you are importing a tape from another site. Please see the label command below for the list of legal characters in a Volume name.

autodisplay on/off This command accepts on or off as an argument, and turns auto-display of messages on or off respectively. The default for the console program is off, which means that you will be notified when there are console messages pending, but they will not automatically be displayed.

When autodisplay is turned off, you must explicitly retrieve the messages with the messages command. When autodisplay is turned on, the messages will be displayed on the console as they are received.

automount on/off This command accepts on or off as the argument, and turns auto-mounting of the Volume after a label command on or off respectively. The default is on. If automount is turned off, you must explicitly mount tape Volumes after a label command to use it.

cancel [jobid=<number> job=<job-name> ujobid=<unique-jobid>] | [inactive client=<client-name> storage=<storage-name>] This command is used to cancel a job and accepts jobid=nnn or job=xxx as an argument where nnn is replaced by the Jobid and xxx is replaced by the job name. If you do not specify a keyword, the Console program will prompt you with the names of all the active jobs allowing you to choose one. Once a Job is marked to be canceled, it may take a bit of time (generally within a minute but up to two hours) before the Job actually terminates, depending on what operations it is doing. Don't be surprised that you receive a Job not found message. That just means that one of the three daemons had already canceled the job. Messages numbered in the 1000's are from the Director, 2000's are from the File daemon and 3000's from the Storage daemon.

If the Job is still active on the Storage Daemon and/or the File Daemon, but not on the Director, it is possible to stop the Job with the inactive option of the cancel command.

cancel [jobid=<number> job=<job-name> ujobid=<unique-jobid>] | [inactive client=<client-name> storage=<storage-name>] This command is used to cancel a job and accepts jobid=nnn or job=xxx as an argument where nnn is replaced by the Jobid and xxx is replaced by the job name. If you do not specify a keyword, the Console program will prompt you with the names of all the active jobs allowing you to choose one. Once a Job is marked to be canceled, it may take a bit of time (generally within a minute but up to two hours) before the Job actually terminates, depending on what operations it is doing. Don't be surprised that you receive a Job not found message. That just means that one of the three daemons had already canceled the job. Messages numbered in the 1000's are from the Director, 2000's are from the File daemon and 3000's from the Storage daemon.

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cancel [jobid=<number> job=<job-name> ujobid=<unique-jobid>] | [inactive client=<client-name> storage=<storage-name>] This command is used to cancel a job and accepts jobid=nnn or job=xxx as an argument where nnn is replaced by the Jobid and xxx is replaced by the job name. If you do not specify a keyword, the Console program will prompt you with the names of all the active jobs allowing you to choose one. Once a Job is marked to be canceled, it may take a bit of time (generally within a minute but up to two hours) before the Job actually terminates, depending on what operations it is doing. Don't be surprised that you receive a Job not found message. That just means that one of the three daemons had already canceled the job. Messages numbered in the 1000's are from the Director, 2000's are from the File daemon and 3000's from the Storage daemon.

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cancel [jobid=<number> job=<job-name> ujobid=<unique-jobid>] | [inactive client=<client-name> storage=<storage-name>] This command is used to cancel a job and accepts jobid=nnn or job=xxx as an argument where nnn is replaced by the Jobid and xxx is replaced by the job name. If you do not specify a keyword, the Console program will prompt you with the names of all the active jobs allowing you to choose one. Once a Job is marked to be canceled, it may take a bit of time (generally within a minute but up to two hours) before the Job actually terminates, depending on what operations it is doing. Don't be surprised that you receive a Job not found message. That just means that one of the three daemons had already canceled the job. Messages numbered in the 1000's are from the Director, 2000's are from the File daemon and 3000's from the Storage daemon.

If the Job is still active on the Storage Daemon and/or the File Daemon, but not on the Director, it is possible to stop the Job with the inactive option of the cancel command.

cloud [storage=<sd-name> volume=<vol-name] allpools allfrompool pool=<p-name> mediatype=<type-name> drive=<num> slots=<num>] [truncate | prune | list | upload] The cloud bconsole command allows you to do a number of things with cloud volumes.

The truncate command will attempt to truncate the local cache for the specified Volume.

The prune command will attempt to prune the local cache for the specified Volume.

Bacula will respect the CacheRetention directive volume attribute to determine if the cache can be truncated or not. Only parts that are uploaded to the cloud will be deleted from the cache.

The upload command will attempt to upload the specified Volumes.

The list command will list volumes stored in the Cloud. If a volume name is specified, the command will list all parts for the given volume.

create [pool=<pool-name>] This command is not normally used as the Pool records are automatically created by the Director when it starts based on what it finds in the conf file. If needed, this command can be to create a Pool record in the database using the Pool resource record defined in the Director’s configuration file. So in a sense, this command simply transfers the information from the Pool resource in the configuration file into the Catalog. Normally this command is done automatically for you when the Director starts providing the Pool is referenced within a Job resource. If you use this command on an existing Pool, it will automatically update the Catalog to have the same information as the Pool resource. After creating a Pool, you will most likely use the label command to label one or more volumes and add their names to the Media database.
When starting a Job, if Bacula determines that there is no Pool record in the database, but there is a Pool resource of the appropriate name, it will create it for you. If you want the Pool record to appear in the database immediately, simply use this command to force it to be created.

`delete [volume=<vol-name> pool=<pool-name> jobid=<id> object [objectid=<id>]]` The `delete` command is used to delete a Volume, Pool Job, Object, Snapshot or Client record from the Catalog as well as all associated catalog Volume records that were created. This command operates only on the Catalog database and has no effect on the actual data written to a Volume. This command can be dangerous and we strongly recommend that you do not use it unless you know what you are doing.

If the keyword `Volume` appears on the command line, the named Volume will be deleted from the Catalog, if the keyword `Pool` appears on the command line, a Pool will be deleted, if the keyword `Object` appears on the command line, an Object and all of its associated records (File) will be deleted from the catalog, and if the keyword `Job` appears on the command line, a Job and all of its associated records (File and JobMedia) will be deleted from the catalog. The full form of this command is:

```
| delete pool=<pool-name>

or
| delete volume=<volume-name> pool=<pool-name>

or
| delete JobId=<job-id> JobId=<job-id2> ...

or
| delete JobId=n,m,o-r,t ...

or
| delete client=xxx-fd

or
| delete snapshot

or
| delete object [objectid=<id>]
```

The first form deletes a Pool record from the catalog database. The second form deletes a Volume record from the specified pool in the Catalog database. The third form deletes the specified Job record from the catalog database. The fourth form deletes JobId records for JobIds n, m, o, p, q, r and t. Where each one of the n,m,.. is, of course, a number. That is a `delete jobid` accepts lists and ranges of jobids.

The deletion of a Client record will prune all job records associated with the Client. This command is possible only of the Client resource is no longer defined in the Director configuration file.

The deletion of a Snapshot record can be done with the last command.

`disable job<job-name>` This command permits you to disable a Job for automatic scheduling. The job may have been previously enabled with the Job resource `Enabled` directive or using the console `enable` command. The next time the Director is restarted, the `Enable/Disable` state will be set to the value in the Job resource (default `enabled`) as defined in the `bacula-dir.conf` file.

`disable job all` This command permits you to disable all Jobs for automatic scheduling. The next time the Director is restarted, the `Enable/Disable` state will be set to the value in the Job resource (default `enabled`) as defined in the `bacula-dir.conf` file.
enable job <job-name> This command permits you to enable a Job for automatic scheduling. The job may have been previously disabled with the Job resource Enabled directive or using the console disable command. The next time the Director is restarted, the Enable/Disable state will be set to the value in the Job resource (default enabled) as defined in the bacula-dir.conf file.

enable job all This command permits you to enable all Jobs for automatic scheduling. It does not enable jobs which have Disabled directive directive. The next time the Director is restarted, the Enable/Disable state will be set to the value in the Job resource (default enabled) as defined in the bacula-dir.conf file.

estimate Using this command, you can get an idea how many files will be backed up, or if you are unsure about your Include statements in your FileSet, you can test them without doing an actual backup. The default is to assume a Full backup. However, you can override this by specifying a level=Incremental or level=Differential on the command line. A Job name must be specified or you will be prompted for one, and optionally a Client and FileSet may be specified on the command line. It then contacts the client which computes the number of files and bytes that would be backed up. Please note that this is an estimate calculated from the number of blocks in the file rather than by reading the actual bytes. As such, the estimated backup size will generally be larger than an actual backup.

The estimate command can use the accurate code to detect changes and give a better estimation. You can set the accurate behavior on command line using accurate=yes/no or use the Job setting as default value.

Optionally you may specify the keyword listing in which case, all the files to be backed up will be listed. Note, it could take quite some time to display them if the backup is large. The full form is:

```
estimate job=<job-name> listing client=<client-name> accurate=<yes/no>
```

Specification of the job is sufficient, but you can also override the client, fileset, accurate and/or level by specifying them on the estimate command line.

As an example, you might do:

```
@output /tmp/listing
estimate job=NightlySave listing level=Incremental
@output
```

which will do a full listing of all files to be backed up for the Job NightlySave during an Incremental save and put it in the file /tmp/listing. Note, the byte estimate provided by this command is based on the file size contained in the directory item. This can give wildly incorrect estimates of the actual storage used if there are sparse files on your systems. Sparse files are often found on 64 bit systems for certain system files. The size that is returned is the size Bacula will backup if the sparse option is not specified in the FileSet. There is currently no way to get an estimate of the real file size that would be found should the sparse option be enabled.

exit This command terminates the Console program.

gui Invoke the non-interactive gui mode.

```
gui [on|off]
gui
```

help This command displays the list of commands available.

label This command is used to label physical volumes. The full form of this command is:

```
label storage=<storage-name> volume=<volume-name> slot=<slot>
```

If you leave out any part, you will be prompted for it. The media type is automatically taken from the Storage resource definition that you supply. Once the necessary information is obtained, the Console program contacts the specified Storage daemon and requests that
the Volume be labeled. If the Volume labeling is successful, the Console program will create a Volume record in the appropriate Pool.

The Volume name is restricted to letters, numbers, and the special characters hyphen (-), underscore (_), colon (:), and period (.). All other characters including a space are invalid. This restriction is to ensure good readability of Volume names to reduce operator errors.

Please note, when labeling a blank tape, Bacula will get read I/O error when it attempts to ensure that the tape is not already labeled. If you wish to avoid getting these messages, please write an EOF mark on your tape before attempting to label it:

```
mt rewind
mt weof
```

The label command can fail for a number of reasons:

1. The Volume name you specify is already in the Volume database.
2. The Storage daemon has a tape or other Volume already mounted on the device, in which case you must unmount the device, insert a blank tape, then do the label command.
3. The Volume in the device is already a Bacula labeled Volume. (Bacula will never relabel a Bacula labeled Volume unless it is recycled and you use the relabel command).
4. There is no Volume in the drive.

There are two ways to relabel a volume that already has a Bacula label. The brute force method is to write an end of file mark on the tape using the system mt program, something like the following:

```
mt -f /dev/st0 rewind
mt -f /dev/st0 weof
```

For a disk volume, you would manually delete the Volume.

Then you use the label command to add a new label. However, this could leave traces of the old volume in the catalog.

The preferable method to relabel a Volume is to first purge the volume, either automatically, or explicitly with the purge command, then use the relabel command described below.

If your autochanger has barcode labels, you can label all the Volumes in your autochanger one after another by using the label barcodes command. For each tape in the changer containing a barcode, Bacula will mount the tape and then label it with the same name as the barcode. An appropriate Media record will also be created in the catalog. Any barcode that begins with the same characters as specified on the “CleaningPrefix=xxx” directive in the Director’s Pool resource, will be treated as a cleaning tape, and will not be labeled. However, an entry for the cleaning tape will be created in the catalog. For example with:

```
Pool {
  Name ...
  Cleaning Prefix = “CLN”
}
```

Any slot containing a barcode of CLNxxxx will be treated as a cleaning tape and will not be mounted. Note, the full form of the command is:

```
label storage=xxx pool=yyy slots=1-5,10 barcodes
```

list The list command lists the requested contents of the Catalog. The various fields of each record are listed on a single line. The various forms of the list command are:

```
| list
```

All trademarks are the property of their respective owners
list events
list jobs
list jobid=<id> (list jobid id)
list jobs joberrors (list jobs with errors)
list jobs jobstatus=f (list jobs with jobstatus f)
list jobs limit=10 order=desc (list the last 10 jobs)
list jobs limit=10 order=asc (list the first 10 jobs)
list jobs client=xxx (list jobs for client xxx)
list copies (list copy jobs)
list ujobid=<unique job name> (list job with unique name)
list job=<job-name> (list all jobs with "job-name")
list jobname=<job-name> (same as above)

In the above, you can add "limit=nn" to limit the output to nn jobs.
list joblog jobid=<id> (list job output if recorded in the catalog)
list jobmedia
list jobmedia jobid=<id>
list jobmedia job=<job-name>
list files jobid=<id>
list files job=<job-name>

In the above, you can add type=\{all|deleted\} to see all file records or only deleted records.
list files type=\{deleted|all\} jobid=<id>
list pools
list clients
list jobtotals
list objects (list plugin objects)
list objects jobid=<id>
list object client=\{client\} (list plugin objects of specified client)
list object type=\{type\} (list plugin objects of specified type)
list objects category=\{category\} (list plugin objects of specified category)
list objects limit=10 order=desc (list the last 10 objects)
list objects limit=10 order=asc (list the first 10 objects)
list volumes
list volumes jobid=<id>
list volumes pool=\{pool-name\}
list volumes job=\{job-name\}
list volume=\{volume-name\}
list nextvolume job=\{job-name\}
What most of the above commands do should be more or less obvious. In general if you
do not specify all the command line arguments, the command will prompt you for what is
needed.

The `list nextvol` command will print the Volume name to be used by the specified job.
You should be aware that exactly what Volume will be used depends on a lot of factors
including the time and what a prior job will do. It may fill a tape that is not full when
you issue this command. As a consequence, this command will give you a good estimate
of what Volume will be used but not a definitive answer. In addition, this command
may have certain side effect because it runs through the same algorithm as a job, which
means it may automatically purge or recycle a Volume. By default, the job specified must
run within the next two days or no volume will be found. You can, however, use the
days=nnn specification to specify up to 50 days. For example, if on Friday, you want to
see what Volume will be needed on Monday, for job MyJob, you would use `list nextvol
job=MyJob`.

If you wish to add specialized commands that list the contents of the catalog, you can
do so by adding them to the query.sql file. However, this takes some knowledge of
programming SQL. Please see the `query` command below for additional information. See
below for listing the full contents of a catalog record with the `llist` command.

As an example, the command `list pools` might produce the following output:

```
+------------------|---------|---------|---------+----------+-------------+
<table>
<thead>
<tr>
<th>PoId</th>
<th>Name</th>
<th>NumVols</th>
<th>MaxVols</th>
<th>PoolType</th>
<th>LabelFormat</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Default</td>
<td>0</td>
<td>0</td>
<td>Backup</td>
<td>*</td>
</tr>
<tr>
<td>2</td>
<td>Recycle</td>
<td>0</td>
<td>8</td>
<td>Backup</td>
<td>File</td>
</tr>
</tbody>
</table>
+------------------|---------|---------|---------+----------+-------------+
```

As mentioned above, the `list` command lists what is in the database. Some things are
put into the database immediately when Bacula starts up, but in general, most things are
put in only when they are first used, which is the case for a Client as with Job records, etc.
Bacula should create a client record in the database the first time you run a job for that
client. Doing a `status` will not cause a database record to be created. The client database
record will be created whether or not the job fails, but it must at least start. When the
Client is actually contacted, additional info from the client will be added to the client
record (a `uname -a` output).

If you want to see what Client resources you have available in your conf file, you use the
Console command `show clients`.

`llist` The `llist` or “long list” command takes all the same arguments that the `list` command
described above does. The difference is that the `llist` command lists the full contents
of each database record selected. It does so by listing the various fields of the record
vertically, with one field per line. It is possible to produce a very large number of output
lines with this command.

If instead of the `list pools` as in the example above, you enter `llist pools` you might get the following output:

```
PoolId: 1
Name: Default
NumVols: 0
MaxVols: 0
UseOnce: 0
UseCatalog: 1
AcceptAnyVolume: 1
VolRetention: 1,296,000
VolUseDuration: 86,400
MaxVolJobs: 0
MaxVolBytes: 0
AutoPrune: 0
```

All trademarks are the property of their respective owners
Recycle: 1  
PoolType: Backup  
LabelFormat: *  

PoolId: 2  
Name: Recycle  
NumVols: 0  
MaxVols: 8  
UseOnce: 0  
UseCatalog: 1  
AcceptAnyVolume: 1  
VolRetention: 3,600  
VolUseDuration: 3,600  
MaxVolJobs: 1  
MaxVolBytes: 0  
AutoPrune: 0  
Recycle: 1  
PoolType: Backup  
LabelFormat: File

messages  This command causes any pending console messages to be immediately displayed.

memory  Print current memory usage.

mount  The mount command is used to get Bacula to read a volume on a physical device. It is a way to tell Bacula that you have mounted a tape and that Bacula should examine the tape. This command is normally used only after there was no Volume in a drive and Bacula requests you to mount a new Volume or when you have specifically unmouted a Volume with the unmount console command, which causes Bacula to close the drive. If you have an autoloader, the mount command will not cause Bacula to operate the autoloader unless you specify a slot and possibly a drive. The various forms of the mount command are:

```
mount storage=<storage-name> [ slot=<num> ] [ drive=<num> ]
mount [ jobid=<id> | job=<job-name> ]
```

If you have specified Automatic Mount = yes in the Storage daemon’s Device resource, under most circumstances, Bacula will automatically access the Volume unless you have explicitly unmouted it in the Console program.

prune  The prune command allows you to safely remove expired database records from Jobs, Volumes and Statistics. This command works only on the Catalog database and does not affect data written to Volumes. In all cases, the prune command applies a retention period to the specified records. You can prune expired File entries from Job records; you can prune expired Job records from the database, and you can prune both expired Job and File records from specified Volumes.

```
prune files|jobs|volume|stats client=<client-name>  
  volume=<volume-name>
```

For a Volume to be pruned, the VolStatus must be Full, Used, or Append, otherwise the pruning will not take place.

With the all keyword, all combination of Client/Pool present in the Job table will be pruned. prune jobs all yes

purge  The purge command will delete associated Catalog database records from Jobs and Volumes without considering the retention period. purge works only on the Catalog database and does not affect data written to Volumes. This command can be dangerous because you can delete catalog records associated with current backups of files, and we recommend that you do not use it unless you know what you are doing. The permitted forms of purge are:

```
purge files jobid=<jobid>|job=<job-name>|client=<client-name>  
purge jobs client=<client-name> (of all jobs)
```
purge volume|volume=<vol-name> (of all jobs)

For the *purge* command to work on Volume Catalog database records the *VolStatus* must be *Append*, *Full*, *Used*, or *Error*.

The actual data written to the Volume will be unaffected by this command unless you are using the *ActionOnPurge=Truncate* option on those Media.

To ask Bacula to truncate your Purged volumes, you need to use the following command in interactive mode or in a RunScript:

```
* purge volume action=truncate storage=File allpools
# or by default, action=all
* purge volume action storage=File pool=Default
```

This is possible to specify the volume name, the media type, the pool, the storage, etc... (see help purge) Be sure that your storage device is idle when you decide to run this command.

**query** This command reads a predefined SQL query from the query file (the name and location of the query file is defined with the *QueryFile* resource record in the Director’s configuration file). You are prompted to select a query from the file, and possibly enter one or more parameters, then the command is submitted to the Catalog database SQL engine.

The following queries are currently available (version 2.2.7):

<table>
<thead>
<tr>
<th>Available queries:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1: List up to 20 places where a File is saved regardless of the directory</td>
</tr>
<tr>
<td>2: List where the most recent copies of a file are saved</td>
</tr>
<tr>
<td>3: List last 20 Full Backups for a Client</td>
</tr>
<tr>
<td>4: List all backups for a Client after a specified time</td>
</tr>
<tr>
<td>5: List all backups for a Client</td>
</tr>
<tr>
<td>6: List Volume Attributes for a selected Volume</td>
</tr>
<tr>
<td>7: List Volumes used by selected JobId</td>
</tr>
<tr>
<td>8: List Volumes to Restore All Files</td>
</tr>
<tr>
<td>9: List Pool Attributes for a selected Pool</td>
</tr>
<tr>
<td>10: List total files/bytes by Job</td>
</tr>
<tr>
<td>11: List total files/bytes by Volume</td>
</tr>
<tr>
<td>12: List Files for a selected JobId</td>
</tr>
<tr>
<td>13: List Jobs stored on a selected MediaId</td>
</tr>
<tr>
<td>14: List Jobs stored for a given Volume name</td>
</tr>
<tr>
<td>15: List Volumes Bacula thinks are in changer</td>
</tr>
<tr>
<td>16: List Volumes likely to need replacement from age or errors</td>
</tr>
</tbody>
</table>

Choose a query (1-16):

**quit** This command terminates the console program. The console program sends the *quit* request to the Director and waits for acknowledgment. If the Director is busy doing a previous command for you that has not terminated, it may take some time. You may quit immediately by issuing the *.quit* command (i.e. quit preceded by a period).

**relabel** This command is used to label physical volumes. The full form of this command is:

```
relabel storage=<storage-name> oldvolume=<old-volume-name> volume=<newvolume-name>
```

If you leave out any part, you will be prompted for it. In order for the Volume (old-volume-name) to be relabeled, it must be in the catalog, and the volume status must be marked Purged or Recycle. This happens automatically as a result of applying retention periods, or you may explicitly purge the volume using the *purge* command.

Once the volume is physically relabeled, the old data previously written on the Volume is lost and cannot be recovered.

**release** This command is used to cause the Storage daemon to rewind (release) the current tape in the drive, and to re-read the Volume label the next time the tape is used.

```
release storage=<storage-name>
```
After a release command, the device is still kept open by Bacula (unless Always Open is set to No in the Storage Daemon’s configuration) so it cannot be used by another program. However, with some tape drives, the operator can remove the current tape and to insert a different one, and when the next Job starts, Bacula will know to re-read the tape label to find out what tape is mounted. If you want to be able to use the drive with another program (e.g. mt), you must use the umount command to cause Bacula to completely release (close) the device.

reload  The reload command causes the Director to re-read its configuration file and apply the new values. The new values will take effect immediately for all new jobs. However, if you change schedules, be aware that the scheduler pre-schedules jobs up to two hours in advance, so any changes that are to take place during the next two hours may be delayed. Jobs that have already been scheduled to run (i.e. surpassed their requested start time) will continue with the old values. New jobs will use the new values. Each time you issue a reload command while jobs are running, the old config values will keptt until all jobs that were running before issuing the reload terminate, at which time the old config values will be released from memory. As a default a maximum number of 32 reload requests that can be made, which is generally sufficient. In the case that you make a very large number of reload requests, you may use the Maximum Reload Requests directive in the Director resource of bacula-dir.conf to set a larger maximum to that value you wish.

restart  The restart command allows console users to restart a canceled, failed, or incomplete Job. For canceled and failed Jobs, the Job will restart from the beginning. For incomplete Jobs the Job will restart at the point that it was stopped either by a stop command or by some recoverable failure.

resume  The resume command does exactly the same thing as a restart command, but for some users the name may be more logical because in general the restart command is used to resume running a Job that was incomplete.

restore  The restore command allows you to select one or more Jobs (JobIds) to be restored using various methods. Once the JobIds are selected, the File records for those Jobs are placed in an internal Bacula directory tree, and the restore enters a file selection mode that allows you to interactively walk up and down the file tree selecting individual files to be restored. This mode is somewhat similar to the standard Unix restore program’s interactive file selection mode.

run  This command allows you to schedule jobs to be run immediately. The full form of the command is:
Any information that is needed but not specified will be listed for selection, and before starting the job, you will be prompted to accept, reject, or modify the parameters of the job to be run, unless you have specified yes, in which case the job will be immediately sent to the scheduler.

On my system, when I enter a run command, I get the following prompt:

```
A job name must be specified.
The defined Job resources are:
1: Matou
2: Polymatou
3: Rufus
4: Minimatou
5: Minou
6: PostouVerify
7: MatouVerify
8: RufusVerify
9: Watchdog
Select Job resource (1-9):
```

If I then select number 5, I am prompted with:

```
Run Backup job
JobName: Minou
FileSet: Minou Full Set
Level: Incremental
Client: Minou
Storage: DLTDrive
Pool: Default
When: 2003-04-23 17:08:18
OK to run? (yes/mod/no):
```

If I now enter yes, the Job will be run. If I enter mod, I will be presented with the following prompt:

```
Parameters to modify:
1: Level
2: Storage
3: Job
4: FileSet
5: Client
6: When
7: Pool
Select parameter to modify (1-7):
```

If you wish to start a job at a later time, you can do so by setting the When time. Use the mod option and select When (no. 6). Then enter the desired start time in YYYY-MM-DD HH:MM:SS format.

The spooldata argument of the run command cannot be modified through the menu and is only accessible by setting its value on the initial command line. If no spooldata flag is set, the job, storage or schedule flag is used.

setbandwidth This command is used to limit the bandwidth of a running job or a client.
```
setbandwidth limit=<nb> [ jobid=<id> | client=<cli> ]
```

setdebug This command is used to set the debug level in each daemon. The form of this command is:
```
setdebug level=nn [trace=0/1 client=<client-name> | dir | director |
storage=<storage-name> | all | options=0cidtTlp | tags=<tags>]
```

If trace=1 is set, then tracing will be enabled, and the daemon will be placed in trace mode, which means that all debug output as set by the debug level will be directed to the file bacula.trace in the current directory of the daemon. Normally, tracing is needed only for Win32 clients where the debug output cannot be written to a terminal or redirected to a file. When tracing, each debug output message is appended to the trace file. You must explicitly delete the file when you are done.

If options parameter is set, the following arguments can be used to control debug functions.
0 clear debug flags
i Turn off, ignore bwrite() errors on restore on File Daemon
d Turn off decomp of BackupRead() streams on File Daemon
t Turn on timestamp in traces
T Turn off timestamp in traces
c Truncate trace file if trace file is activated
l Turn on recoding events on P() and V()
p Turn on the display of the event ring when doing a lockdump

It is now possible to use class of debug messages called tags to control the debug output of Bacula daemons.

all Display all debug messages
bvfs Display BVFS debug messages
sql Display SQL related debug messages
memory Display memory and poolmem allocation messages
scheduler Display scheduler related debug messages

* setdebug level=10 tags=bvfs,sql,memory
* setdebug level=10 tags=!bvfs

The tags option is composed of a list of tags, tags are separated by “,” or “+” or “-” or “!” To disable a specific tag, use “-” or “!” in front of the tag.

setup Sets new client address — if authorized.

A console is authorized to use the SetIP command only if it has a Console resource definition in both the Director and the Console. In addition, if the console name, provided on the Name directive, must be the same as a Client name, the user of that console is permitted to use the SetIP command to change the Address directive in the Director's Client resource to the IP address of the Console. This permits portables or other machines using DHCP (non-fixed IP addresses) to “notify” the Director of their current IP address.

show The show command will list the Director’s resource records as defined in the Director’s configuration file (normally bacula-dir.conf). This command is used mainly for debugging purposes by developers. The following keywords are accepted on the show command line: catalogs, clients, counters, devices, directors filesets, jobs, messages, pools, schedules, storages, all, help. Please don’t confuse this command with the list, which displays the contents of the catalog.

sqlquery The sqlquery command puts the Console program into SQL query mode where each line you enter is concatenated to the previous line until a semicolon (;) is seen. The semicolon terminates the command, which is then passed directly to the SQL database engine. When the output from the SQL engine is displayed, the formation of a new SQL command begins. To terminate SQL query mode and return to the Console command prompt, you enter a period (.) in column 1.

Using this command, you can query the SQL catalog database directly. Note you should really know what you are doing otherwise you could damage the catalog database. See the query command above for simpler and safer way of entering SQL queries.

Depending on what database engine you are using (MySQL or PostgreSQL), you will have somewhat different SQL commands available. For more detailed information, please refer to the MySQL, PostgreSQL documentation.

status This command will display the status of all components. For the director, it will display the next jobs that are scheduled during the next 24 hours as well as the status of currently running jobs. For the Storage Daemon, you will have drive status or autochanger content. The File Daemon will give you information about current jobs like average speed or file accounting. The full form of this command is:
status [all | dir=<dir-name> | director [days=nnn] | client=<client-name> | [slots] storage=<storage-name>] | network [bytes=<nb>]

If you do a status dir, the console will list any currently running jobs, a summary of all jobs scheduled to be run in the next 24 hours, and a listing of the last ten terminated jobs with their statuses. The scheduled jobs summary will include the Volume name to be used. You should be aware of two things: 1. to obtain the volume name, the code goes through the same code that will be used when the job runs, but it does not do pruning nor recycling of Volumes; 2. The Volume listed is at best a guess. The Volume actually used may be different because of the time difference (more durations may expire when the job runs) and another job could completely fill the Volume requiring a new one.

In the Running Jobs listing, you may find the following types of information:

2507 Catalog MatouVerify.2004-03-13_05.05.02 is waiting execution
5349 Full CatalogBackup.2004-03-13_01.10.00 is waiting for higher priority jobs to finish
5348 Differe Minou.2004-03-13_01.05.09 is waiting on max Storage jobs
5343 Full Rufus.2004-03-13_01.05.04 is running

Looking at the above listing from bottom to top, obviously JobId 5343 (Rufus) is running. JobId 5348 (Minou) is waiting for JobId 5343 to finish because it is using the Storage resource, hence the “waiting on max Storage jobs”. Job 5349 has a lower priority than all the other jobs so it is waiting for higher priority jobs to finish, and finally, JobId 2507 (MatouVerify) is waiting because only one job can run at a time, hence it is simply “waiting execution”

If you do a status dir, it will by default list the first occurrence of all jobs that are scheduled today and tomorrow. If you wish to see the jobs that are scheduled in the next three days (e.g. on Friday you want to see the first occurrence of what tapes are scheduled to be used on Friday, the weekend, and Monday), you can add the days=3 option. Note, a days=0 shows the first occurrence of jobs scheduled today only. If you have multiple run statements, the first occurrence of each run statement for the job will be displayed for the period specified.

If your job seems to be blocked, you can get a general idea of the problem by doing a status dir, but you can most often get a much more specific indication of the problem by doing a status storage=xxx. For example, on an idle test system, when we do status storage=File, we get:

status storage=File
Connecting to Storage daemon File at 192.168.68.112:8103

rufus-sd Version: 1.39.6 (24 March 2006) i686-pc-linux-gnu redhat (Stentz)
Daemon started 26-Mar-06 11:06, 0 Jobs run since started.

Running Jobs:
No Jobs running.

Jobs waiting to reserve a drive:

Terminated Jobs:
JobId Level Files Bytes Status Finished Name
======================================================================
59 Full 234 4,417,599 OK 15-Jan-06 11:54 kernsave

Device status:
Autochanger "DDS-4-changer" with devices:
"DDS-4" (/dev/nst0)
Device "DDS-4" (/dev/nst0) is mounted with Volume="TestVolume002"
PooI="unknown"
Slot 2 is loaded in drive 0.
Total Bytes Read=0 Blocks Read=0 Blocks/block=0
Positioned at File=0 Block=0

Device "DVD-Writer" (/dev/hdc) is not open.
Device "File" (/tmp) is not open.
Now, what this tells us is that no jobs are running and that none of the devices are in use. Now, if we unmount the autochanger, which will not be used in this example, and then start a Job that uses the File device, the job will block. When we re-issue the status storage command, we get for the Device status:

```
status storage=File
... 
```

Now, here it should be clear that if a job were running that wanted to use the Autochanger (with two devices), it would block because the user unmounted the device. The real problem for the Job I started using the “File” device is that the device is blocked waiting for media — that is Bacula needs you to label a Volume.

If you enter `status storage`, Bacula will prompt you with a list of the storage resources. When you select one, the Storage daemon will be requested to do a `status`. However, note that the Storage daemon will do a status of all the devices it has, and not just of the one you requested. In the current version of Bacula, when you enter the `status storage` command, it prompts you only with a subset of all the storage resources that the Director considers to be in different Storage daemons. In other words, it attempts to remove duplicate storage definitions. This can be a bit confusing at first, but can vastly simplify the prompt listing if you have defined a large number of storage resources.

If you prefer to see the full list of all storage resources, simply add the keyword `select` to the command such as: `status select storage` and you will get a prompt that includes all storage resources even if they reference the same storage daemon.

If you enter `status network`, Bacula will prompt you with a list of the storage resources and a list of the client resources. Then, Bacula will test the network throughput between the two selected daemons.

```
*status network
The defined Client resources are:
  1: zog82-fd
  2: zog8-fd
Select Client (File daemon) resource (1-2): 2
Automatically selected Storage: File1
Connecting to Storage File1 at zog8:8103
Connecting to Client zog8-fd at zog8:8102
Running network test between Client=zog8-fd and Storage=File1 with 52.42 MB ...
  2000 OK bytes=52428800 duration=48ms write_speed=1.088 GB/s
  2000 OK bytes=52428800 duration=56ms read_speed=933.8 MB/s
```

**tag** The `tag` command will add, delete or list the tags associated with catalog records such as Clients, Jobs, Volumes or Objects. The command accepts all parameters in command line.

```
tag add name="#test1" client=zog8-fd
1000 Tag added
*tag
Available Tag operations:
  1: Add
  2: Delete
  3: List
```
time Prints the current time.

trace Turn on/off trace to file.

unmount For old-time Unix guys. See the unmount command for full details.

unmount This command causes the indicated Bacula Storage daemon to unmount the specified device. The forms of the command are the same as the mount command:

| unmount storage=<storage-name> [ drive=<num> ] |
| unmount [ jobid=<id> | job=<job-name> ] |

Once you unmount a storage device, Bacula will no longer be able to use it until you issue a mount command for that device. If Bacula needs to access that device, it will block and issue mount requests periodically to the operator.

If the device you are unmounting is an autochanger, it will unload the drive you have specified on the command line. If no drive is specified, it will assume drive 1.

update This command will update the catalog for either a specific Pool record, a Volume record, or the Slots in an autochanger with barcode capability. In the case of updating a Pool record, the new information will be automatically taken from the corresponding Director’s configuration resource record. It can be used to increase the maximum number of volumes permitted or to set a maximum number of volumes. The following main keywords may be specified: media, volume, pool, slots, stats.

In the case of updating a Volume, you will be prompted for which value you wish to change. The following Volume parameters may be changed:

| Volume Status |
| Volume Retention Period |
| Volume Use Duration |
| Maximum Volume Jobs |
| Maximum Volume Files |
| Maximum Volume Bytes |
| Recycle Flag |
| Recycle Pool |
| Slot |
| InChanger Flag |
| Pool |
| Volume Files |
| Volume from Pool |
| All Volumes from Pool |
| All Volumes from all Pools |
For slots `update slots`, Bacula will obtain a list of slots and their barcodes from the Storage daemon, and for each barcode found, it will automatically update the slot in the catalog Media record to correspond to the new value. This is very useful if you have moved cassettes in the magazine, or if you have removed the magazine and inserted a different one. As the slot of each Volume is updated, the InChanger flag for that Volume will also be set, and any other Volumes in the Pool that were last mounted on the same Storage device will have their InChanger flag turned off. This permits Bacula to know what magazine (tape holder) is currently in the autochanger.

If you do not have barcodes, you can accomplish the same thing in version 1.33 and later by using the `update slots scan` command. The `scan` keyword tells Bacula to physically mount each tape and to read its VolumeName.

For Pool `update pool`, Bacula will move the Volume record from its existing pool to the pool specified.

For `volume from Pool, All Volumes from Pool` and `All Volumes from all Pools`, the following values are updated from the Pool record: Recycle, RecyclePool, VolRetention, VolUseDuration, MaxVolJobs, MaxVolFiles, and MaxVolBytes. (RecyclePool feature is available with Bacula 2.1.4 or higher.)

The full form of the `update` command with all command line arguments is:

```
update volume=xxx pool=yyy slots volstatus=xxx VolRetention=ddd VolUse=ddd MaxVolJobs=nnn MaxVolFiles=nnn Recycle=yes|no slot=nnn enabled=n recyclepool=zzz actiononpurge=xxx
```

```
update volume=xxx frompool

update volume allfrompool=xxx

update volume fromallpools
```

`use` This command allows you to specify which Catalog database to use. Normally, you will be using only one database so this will be done automatically. In the case that you are using more than one database, you can use this command to switch from one to another.

```
use [catalog=name-of-catalog]
```

`var` This command takes a string or quoted string and does variable expansion on it the same way variable expansion is done on the `LabelFormat` string. Thus, for the most part, you can test your `LabelFormat` strings. The difference between the `var` command and the actual `LabelFormat` process is that during the `var` command, no job is running so “dummy” values are used in place of Job specific variables. Generally, however, you will get a good idea of what is going to happen in the real case.

`version` The command prints the Director’s version.

`wait` The `wait` command causes the Director to pause until there are no jobs running. This command is useful in a batch situation such as regression testing where you wish to start a job and wait until that job completes before continuing. This command now has the following options:

```
wait [jobid=nn] [jobuid=unique id] [job=job name]
```

If specified with a specific JobId, the `wait` command will wait for that particular job to terminate before continuing.
1.6 Special dot Commands

There is a list of commands that are prefixed with a period (.). These commands are intended to be used either by batch programs or graphical user interface front-ends. They are not normally used by interactive users. Once GUI development begins, this list will be considerably expanded. The following is the list of dot commands:

- `.event` record custom event
- `.backups job=xxx` list backups for specified job
- `.clients` list all client names
- `.defaults client=xxx fileset=yyy` list defaults for specified client
- `.die` cause the Director to segment fault (for debugging)
- `.dir` when in tree mode prints the equivalent to the `dir` command, but with fields separated by commas rather than spaces.
- `.exit` quit
- `.filesets` list all fileset names
- `.help` help command output
- `.jobs` list all job names
- `.levels` list all levels
- `.messages` get quick messages
- `.msgs` return any queued messages
- `.pools` list all pool names
- `.quit` quit
- `.status` get status output
- `.storage` return storage resource names
- `.types` list job types

1.7 Special At (@) Commands

Normally, all commands entered to the Console program are immediately forwarded to the Director, which may be on another machine, to be executed. However, there is a small list of `at` commands, all beginning with an at character (@), that will not be sent to the Director, but rather interpreted by the Console program directly. Note, these commands are implemented only in the tty console program and not in the BAT Console. These commands are:

- `@input <filename>` Read and execute the commands contained in the file specified.
- `@output <filename>` w/a Send all following output to the filename specified either overwriting the file (w) or appending to the file (a). To redirect the output to the terminal, simply enter `@output` without a filename specification. WARNING: be careful not to overwrite a valid file. A typical example during a regression test might be:

  ```
  @output /dev/null
  commands ...
  @output
  ```

- `@tee <filename>` w/a Send all subsequent output to both the specified file and the terminal. It is turned off by specifying `@tall`, `@tee` or `@output` without a filename.
- `@tall <filename>` w/a Send all subsequent input and output to both the specified file and the terminal. It is turned off by specifying `@tall`, `@tee` or `@output` without a filename.
- `@sleep <seconds>` Sleep the specified number of seconds.
- `@time` Print the current time and date.
- `@version` Print the console’s version.
- `@quit` quit
- `@exit` quit
@# anything Comment

@help Get the list of every special @ commands.

@separator <char> When using `bconsole` with readline, you can set the command separator to one of those characters to write commands who require multiple input on one line, or to put multiple commands on a single line.

| !@$&'()+,-/:;<>?\[]^`{|}~ |

Note, if you use a semicolon (;) as a separator character, which is common, you will not be able to use the `sql` command, which requires each command to be terminated by a semicolon.

## 1.8 Running the Console from a Shell Script

You can automate many Console tasks by running the console program from a shell script. For example, if you have created a file containing the following commands:

```bash
./bconsole -c ./bconsole.conf <<END_OF_DATA
unmount storage=DDS-4
quit
END_OF_DATA
```

when that file is executed, it will unmount the current DDS-4 storage device. You might want to run this command during a Job by using the `RunBeforeJob` or `RunAfterJob` records.

It is also possible to run the Console program from file input where the file contains the commands as follows:

```bash
./bconsole -c ./bconsole.conf <filename
```

where the file named `filename` contains any set of console commands.

As a real example, the following script is part of the Bacula regression tests. It labels a volume (a disk volume), runs a backup, then does a restore of the files saved.

```bash
bin/bconsole -c bin/bconsole.conf <<END_OF_DATA
@output /dev/null
messages
@output /tmp/log1.out
label volume=TestVolume001
run job=Client1 yes
wait
messages
@#
@# now do a restore
@#
@output /tmp/log2.out
restore current all
yes
wait
messages
@output quit
END_OF_DATA
```

The output from the backup is directed to `/tmp/log1.out` and the output from the restore is directed to `/tmp/log2.out`. To ensure that the backup and restore ran correctly, the output files are checked with:
1.9 Adding Volumes to a Pool

If you have used the `label` command to label a Volume, it will be automatically added to the Pool, and you will not need to add any media to the pool.

Alternatively, you may choose to add a number of Volumes to the pool without labeling them. At a later time when the Volume is requested by Bacula you will need to label it.

Before adding a volume, you must know the following information:

1. The name of the Pool (normally “Default”)
2. The Media Type as specified in the Storage resource in the Director’s configuration file (e.g. “DLT8000”)
3. The number and names of the Volumes you wish to create.

For example, to add media to a Pool, you would issue the following commands to the console program:

```
*add
Enter name of Pool to add Volumes to: Default
Enter the Media Type: DLT8000
Enter number of Media volumes to create. Max=1000: 10
Enter base volume name: Save
Enter the starting number: 1
10 Volumes created in pool Default
```

To see what you have added, enter:

```
*list media pool=Default
```

```
<table>
<thead>
<tr>
<th>MedId</th>
<th>VolumeNa</th>
<th>MediaTyp</th>
<th>VolStat</th>
<th>Bytes</th>
<th>LastWritten</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>Save0001</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>12</td>
<td>Save0002</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>13</td>
<td>Save0003</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>14</td>
<td>Save0004</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>15</td>
<td>Save0005</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>16</td>
<td>Save0006</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>17</td>
<td>Save0007</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>18</td>
<td>Save0008</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>19</td>
<td>Save0009</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
<tr>
<td>20</td>
<td>Save0010</td>
<td>DLT8000</td>
<td>Append</td>
<td>0</td>
<td>0000-00-00 00:00</td>
</tr>
</tbody>
</table>
```

Notice that the console program automatically appended a number to the base Volume name that you specify (Save in this case). If you don’t want it to append a number, you can simply answer 0 (zero) to the question “Enter number of Media volumes to create. Max=1000:”, and in this case, it will create a single Volume with the exact name you specify.
Chapter 2

Baculum API and Web GUI Tools

This chapter presents the Bacula Web based interface that has been added to the Bacula project for version 7.0 and later.

2.1 New Features in 11.0.0

2.1.1 Upgrade to 11.0.0

Baculum 9.x and older does not work with Bacula 11.0 because of the new catalog format in Bacula 11.0.0.

Baculum 11.0 works with Bacula < 11.0 but two file list specific functions does not work:

- searching jobs by filename in the restore wizard
- the file list on the finished backup job page

Fully supported are the following relations:

- Baculum 9.x with Bacula Director < 11.0
- Baculum 11.0 with Bacula Director >= 11.0

2.1.2 Multi-user interface improvements

There have been added new functions and improvements to the multi-user interface and restricted access.

The Security page has new tabs:

- Console ACLs
- OAuth2 clients
- API hosts

These new tabs help to configure OAuth2 accounts, create restricted Bacula Console for users and create API hosts. They ease the process of creating users with a restricted Bacula resources access.
2.1.3 Add searching jobs by filename in the restore wizard

In the restore wizard now is possible to select job to restore by filename of file stored in backups. There is also possible to limit results to specific path.

2.1.4 Show more detailed job file list

The job file list now displays file details like: file attributes, UID, GID, size, mtime and information if the file record for saved or deleted file.

2.1.5 Add graphs to job view page

On the job view page, new pie and bar graphs for selected job are available.

2.1.6 Implement graphical status storage

On the storage status page are available two new types of the status (raw and graphical). The graphical status page is modern and refreshed asynchronously.

2.1.7 Add Russian translations

2.1.8 Global messages log window

There has been added new window to browse Bacula logs in a friendly way.

2.1.9 Job status weather

Add the job status weather on job list page to express current job condition.

2.1.10 Restore wizard improvements

In the restore wizard has been added listing and browsing names encoded in non-UTF encoding.

2.1.11 New API endpoints

- /oauth2/clients
- /oauth2/clients/client_id
- /jobs/files

2.1.12 New parameters in API endpoints

- /jobs/jobid/files - 'details' parameter
- /storages/show - 'output' parameter
- /storages/storageid/show - 'output' parameter
New Features in 9.6.0 Console and Operators Guide

Note Upgrade from Baculum 9.6 to Baculum 11.0 is fully supported both for installations using binary packages and using source archives.

2.2 New Features in 9.6.0

2.2.1 Upgrade to 9.6.4

There has been introduced new way of managing users. If you use default Basic authentication - no additional change is required. If you use custom auth method realized by web server - no additional change is required. If it is LDAP auth please consider switching to new LDAP auth method in Baculum Web.

Import users

Importing Basic users from default user file to Baculum Web is done automatically. If you would like to import LDAP users to Baculum Web, you can use import option available on the Security page.

New dependency

There has been added a new dependency. It is PHP LDAP module. There is required to install this module (php-ldap package) after upgrade. Appropriate information about this dependency is displayed on the Baculum Web page. If you install Baculum using binary packages, no additional action is needed because this dependency will be installed automatically.

2.2.2 Support for commands that can take a long time

Some commands executed in bconsole can take a long time. They are for example: label tape volumes in autochanger, update slots without barcodes, estimate job command. To Baculum has been added support for these long time taking actions. Previously if command took time longer than 30 seconds, the request timed out.

Note On the Baculum API side has been changed way of sending requests for the above command. More details about it you can find in the Baculum API documentation.

2.2.3 Support for SELinux

There are new SELinux policy modules for Baculum API and Baculum Web. They can be applied manually or by installing new rpm packages available in Baculum repositories for CentOS and Fedora:

- baculum-api-selinux
- baculum-web-selinux

2.2.4 Graphical client status

In Baculum Web on the client page is available new graphical client client.
2.2.5 Graphical running job status

In Baculum Web on the running job page is available new graphical running job status that shows detailed information about current job. For backup job type the status also displays file and byte progress bars which base on estimated values.

2.2.6 Capability to start, stop and restart components

In Baculum API and Baculum Web are now available actions to start, stop and restart Bacula components. Actions can be defined by users and they can be executed from Baculum Web interface or directly by sending requests to Baculum API.

2.2.7 Statistics configuration

Statistics resource provides new feature in Bacula that enables saving Bacula component statistics to external databases such as Graphite or CSV file. The statistics are now configurable on the Baculum interface.

2.2.8 New graph types

In Baculum Web on graph page are available new graph types:

- Job size / hour
- Job size / day
- Average job size / hour
- Average job size / day
- Job files / time
- Job files / hour
- Job files / day
- Average job files / hour
- Average job files / day
- Job count / hour
- Job count / day
- Job duration / time
- Average job speed / Time
- Jobs status / day

2.2.9 Support for new directives

New Director directives support:

- Director resource:
  - CommCompression
- Job resource:
  - VirtualFullBackupPool
- MaxVirtualFullInterval
- BackupsToKeep
- DeleteConsolidatedJobs

- JobDefs resource:
  - VirtualFullBackupPool
  - MaxVirtualFullInterval
  - BackupsToKeep
  - DeleteConsolidatedJobs

- Console resource:
  - RestoreClientAcl
  - BackupClientAcl
  - DirectoryAcl

New Storage Daemon directives support:

- Storage resource:
  - CommCompression

- Device resource:
  - WormCommand
  - Cloud

- Cloud resource:
  - Name
  - Description
  - Driver
  - HostName
  - BucketName
  - AccessKey
  - SecretKey
  - Region
  - Protocol
  - UriStyle
  - TruncateCache
  - Upload
  - MaximumConcurrentUploads
  - MaximumConcurrentDownloads
  - MaximumUploadBandwidth
  - MaximumDownloadBandwidth

New File Daemon directives support:

- FileDaemon resource:
  - CommCompression

New Console directives support:

- Console resource:
  - CommCompression
2.2.10 Changes in API endpoints

Please note that in Baculum API have been changed endpoints with access to API panel and with access OAuth2 tokens. New endpoints are follow:

- / - Baculum API panel
- /oauth/authorize - to authorize in authorization server
- /oauth/token - to get token from authorization server

For backward compatibility previous panel and OAuth2 endpoints are still available, but they will be removed in the future.

**Note** For future versions Baculum API users, who use OAuth2 authorization and call API by own scripts, need to switch in their scripts old OAuth2 endpoints to the new ones. Users, who install Baculum API from source archive, have to update the web server configuration to support new endpoints. Users, who install Baculum from binary packages, do not need to take any additional action.

**Note** Starting from version 9.6.0 there has been finished support for old API endpoints that do not contain version ‘v1’ in paths.

2.2.11 New API functions

In Baculum API are added the following new functions:

- label volume with barcodes
- label volume without barcode
- update slots with barcodes
- update slots without barcodes
- start, stop and restart Bacula components
- status client
- set bandwidth limit for client
- set bandwidth limit for job
- list job files

2.2.12 New Web controls

The Baculum Web are added new controls to support:

- password directives with show/hide option
- speed type directives
- multiple the same Console ACL directives

2.2.13 Miscellaneous improvements

Miscellaneous improvements in Baculum API and Baculum Web:

- add option to show size unit values as decimal or binary bytes
add version number to API and Web
- restore wizard improvements to use restore file browsers on different screen sizes and on mobile devices
- add on status client page client and job bandwidth limit setting
- add list job files tab to the job history page
- add job history list on job page

2.3 Base Features

Baculum provides the following base features:
- Running Bacula jobs (backup, restore, verify...).
- Baculum API with OAuth2 authorization and HTTP Basic authentication.
- Baculum Web GUI - modern mobile-friendly web interface.
- Configuring Bacula on local and remote hosts.
- Monitoring Bacula service status.
- Bacula console available via a Web window.
- Multi-user interface.
- Support for customized and restricted consoles (Console ACL function).
- Volume management.
- User friendly graphs and metrics.
- Basic storage daemon operations (mount, umount, release, ...).
- Easy to use configuration and restore wizards.
- Live AJAX based statuses.

To try Baculum features without installation, please visit the Baculum online demo page available at the following address:

https://baculum.app

2.4 General Requirements

Environment for Baculum Web installation should have following components installed:
- A web server - with URL rewrite module loaded. Baculum Web has been tested with Apache and Lighttpd web servers.
- PHP 5.4.0 or higher with following modules installed:
  - PHP cURL module
  - PHP DOM module
  - PHP JSON module
  - PHP LDAP module

Environment for Baculum API installation should have following components installed:
A web server - with URL rewrite module loaded. Baculum has been tested with Apache
and Lighttpd web servers.

PHP 5.4.0 or higher with following modules installed:

- PHP PDO support - depending on your catalog database: PDO PostgreSQL or PDO
MySQL. Note, in case using MySQL database there is required to use MySQL native
driver. It is php-mysqli for PHP, not php-mysql.
- PHP BCMath module
- PHP DOM module
- PHP JSON module

A working Bacula bconsole - configured Bacula text based console

Access to the Bacula Catalog database (local or remote)

In case using config module, read and write access to Bacula configuration files

With installation from binary packages (deb, rpm) all requirements will be automatically installed
as packages dependencies.

2.5 Installation Baculum API from rpm binary packages

Note Before start using Baculum API and Baculum Web version 9.0.0 and later please backup
your Bacula configuration in safe place. It is specially important because on first save config
action the Bacula configuration is joined into one file per Bacula component.

For rpm binary there are the following packages:

- baculum-api - main Baculum API package with application files
- baculum-api-httpd - Apache web server configuration files for Baculum API
- baculum-api-lighttpd - Lighttpd web server configuration files for Baculum API
- baculum-api-selinux - SELinux policy module for Baculum API
- baculum-common - Common files for Baculum API and Baculum Web
- baculum-web - main Baculum Web package with application files
- baculum-web-httpd - Apache web server configuration files for Baculum Web
- baculum-web-lighttpd - Lighttpd web server configuration files for Baculum Web
- baculum-web-selinux - SELinux policy module for Baculum Web

2.5.1 Add the Baculum rpm repository

To add the Baculum repository, first you must import the Baculum public key:

```
rpm --import http://bacula.org/downloads/baculum/baculum.pub
```

Once the key is imported, the next step is to add the repository definition. First you must create
the following file:

```
/etc/yum.repos.d/baculum.repo
```

All trademarks are the property of their respective owners
For CentOS 7 the `baculum.repo` file should have the following content:

For Bacula Director <= 9.6

```
[baculumrepo]
name=Baculum CentOS repository
gpgcheck=1
enabled=1
```

For Bacula Director >= 11.0

```
[baculumrepo]
name=Baculum CentOS repository
gpgcheck=1
enabled=1
```

For CentOS 8 the `baculum.repo` file should have the following content:

For Bacula Director <= 9.6

```
[baculumrepo]
name=Baculum CentOS repository
gpgcheck=1
enabled=1
```

For Bacula Director >= 11.0

```
[baculumrepo]
name=Baculum CentOS repository
gpgcheck=1
enabled=1
```

For Fedora 33 the `baculum.repo` file should have the following content:

For Bacula Director <= 9.6

```
[baculumrepo]
name=Baculum Fedora repository
gpgcheck=1
enabled=1
```

For Bacula Director >= 11.0

```
[baculumrepo]
name=Baculum Fedora repository
gpgcheck=1
enabled=1
```
2.5.2 Installation for Apache

Install Baculum API for the Apache web server as follows:

```bash
yum install baculum-common baculum-api baculum-api-httpd
```

Restart your Apache web server:

```bash
systemctl restart httpd
```

2.5.3 Installation for Lighttpd

Installation on system with access via Lighttpd is as follows:

```bash
yum install baculum-common baculum-api baculum-api-lighttpd
```

Please note that in case CentOS distribution the Lighttpd web server is available in the distribution packages after enabling the EPEL repository.

Start Baculum API as application using the Lighttpd web server:

```bash
systemctl start baculum-api-lighttpd
```

2.5.4 SELinux support

To enable Baculum API support for SELinux is needed to install the following binary package:

```bash
yum install baculum-api-selinux
```

2.5.5 Access to bconsole via sudo for Apache and Lighttpd

Baculum API requires access to Bconsole and to Bacula JSON programs. To configure Bconsole sudo access and the Bacula JSON programs access there can use following entries in newly created Baculum sudoers.d file (usually in path `/etc/sudoers.d/baculum`):

**Note**, please define sudo for the Bacula JSON programs only when you are going use Bacula configuration module in Baculum.

In case default Apache user, the file contents must be:

```
Defaults:apache !requiretty
apache   ALL=NOPASSWD: /usr/sbin/bconsole
apache   ALL=NOPASSWD: /usr/sbin/bdirector
apache   ALL=NOPASSWD: /usr/sbin/bsdjson
apache   ALL=NOPASSWD: /usr/sbin/bfdjson
apache   ALL=NOPASSWD: /usr/sbin/bbconsole
```

In case default Lighttpd user the file contents must be:

```bash
```
2.6 Installation Baculum API from deb binary packages

Note: Before start using Baculum API and Baculum Web version 9.0.0 and later please backup your Bacula configuration in safe place. It is specially important because on first save config action the Bacula configuration is joined into one file per Bacula component.

For deb binary there are the following packages:

- baculum-api - main Baculum API package with application files
- baculum-api-apache2 - Apache web server configuration files for Baculum API
- baculum-api-lighttpd - Lighttpd web server configuration files for Baculum API
- baculum-common - Common files for Baculum API and Baculum Web
- baculum-web - main Baculum Web package with application files
- baculum-web-apache2 - Apache web server configuration files for Baculum Web
- baculum-web-lighttpd - Lighttpd web server configuration files for Baculum Web

2.6.1 Add the Baculum deb repository

To add the Baculum repository, first import the Baculum public key:

```bash
wget -qO - http://bacula.org/downloads/baculum/baculum.pub | apt-key add -
```

Once the key is imported, the next step is to create a new baculum file:

```
/etc/apt/sources.list.d/baculum.list
```

For Debian 9 Stretch the `baculum.list` file should have the following content:

For Bacula Director <= 9.6

```
```

For Bacula Director >= 11.0

```
```

For Debian 10 Buster the `baculum.list` file should have the following content:

For Bacula Director <= 9.6

```
```

For Bacula Director >= 11.0

```
```

For Bacula Director &ge; 11.0


For Ubuntu 18.04 Bionic the **baculum.list** file should have the following content:

For Bacula Director &lt;= 9.6


For Bacula Director &ge; 11.0


For Ubuntu 20.04 Focal the **baculum.list** file should have the following content:

For Bacula Director &lt;= 9.6


For Bacula Director &ge; 11.0


After adding repository definition, please refresh repository indexes:

    apt-get update

### 2.6.2 Installation for Apache

To install Baculum API access via Apache web server by using apt packages manager use the command:

    apt-get install baculum-common baculum-api baculum-api-apache2

Next you must enable mod_rewrite module for Apache, with the following command:

    a2enmod rewrite

and include Baculum VirtualHost definition in the Apache configuration with:

    a2ensite baculum-api

Then restart your Apache server with:

    systemctl restart apache2
2.6.3 Installation for Lighttpd

Example installation with access via Lighttpd web server looks following:

```
apt-get install baculum-common baculum-api baculum-api-lighttpd
```

Start Baculum API as application available through Lighttpd web server:

```
systemctl start baculum-api-lighttpd
```

2.6.4 Access to bconsole via sudo for Apache and Lighttpd

Baculum API requires access to Bconsole and to the Bacula JSON programs. To configure Bconsole sudo access, we strongly recommend that you create a Baculum sudoers.d file, which should be in `/etc/sudoers.d/baculum`:

**Note**, please define sudo for the Bacula JSON programs only when you are going use Bacula configuration module in Baculum.

Both for Apache and Lighttpd user the file contents can be:

```
Defaults:www-data !requiretty
www-data ALL=NOPASSWD: /usr/sbin/bconsole
www-data ALL=NOPASSWD: /usr/sbin/bdirjson
www-data ALL=NOPASSWD: /usr/sbin/bsdjson
www-data ALL=NOPASSWD: /usr/sbin/bfdjson
www-data ALL=NOPASSWD: /usr/sbin/bbconsjson
```

2.7 Debugging your First Baculum API Login

At each step of the initial login to Baculum, the screen will have a test button, that will allow you to check if your parameters were correctly entered. If not, you will see error message on the wizard page. You can also get additional detail by examining the Apache error log, that is usually found at:

```
/var/log/httpd/baculum-api-error.log
```

If you use Lighttpd then to get additional detail you can check:

```
/var/log/lighttpd/baculum-api-error.log
```

In addition, special debug output is placed by Baculum in the file:

```
/usr/share/baculum/htdocs/protected/API/Logs/baculum-api.log
```

The debug you can enable in file:

```
/usr/share/baculum/htdocs/protected/API/Config/api.conf
```

by switching in `[api]` section option debug to "1".

With the information in those two files, you can usually quickly find and correct most problems.
2.8 Installation Baculum Web from rpm binary packages

2.8.1 Installation for Apache

Install Baculum Web for the Apache web server as follows:

```
yum install baculum-common baculum-web baculum-web-httpd
```

Restart your Apache web server:

```
systemctl restart httpd
```

2.8.2 Installation for Lighttpd

Installation on system with access via Lighttpd is as follows

```
yum install baculum-common baculum-web baculum-web-lighttpd
```

Please note that in case CentOS distribution the Lighttpd web server is available in the distribution packages after enabling the EPEL repository.

Start Baculum as application using the Lighttpd web server:

```
systemctl start baculum-web-lighttpd
```

2.8.3 SELinux support

To enable Baculum Web support for SELinux is needed to install the following binary package:

```
yum install baculum-web-selinux
```

2.9 Installation Baculum Web from deb binary packages

2.9.1 Installation for Apache

To install Baculum Web access via Apache web server by using apt packages manager use the command:

```
apt-get install baculum-common baculum-web baculum-web-apache2
```

Next you must enable mod_rewrite module for Apache, with the following command:

```
a2enmod rewrite
```

and include Baculum VirtualHost definition in the Apache configuration with:
a2ensite baculum-web

The restart your Apache server with:

systemctl restart apache2

2.9.2 Installation for Lighttpd

Example installation with access via Lighttpd web server looks following:

apt-get install baculum-common baculum-web baculum-web-lighttpd

Start Baculum Web as application available through Lighttpd web server:

systemctl start baculum-web-lighttpd

2.10 Running Baculum API and Web for the First Time

2.10.1 Running Baculum API

Access to Baculum API from web browser: http://localhost:9096

First time login: admin

First time password: admin

2.10.2 Running Baculum Web

Access to Baculum Web from web browser: http://localhost:9095

First time login: admin

First time password: admin

2.10.3 Installation wizards

Installation with HTTP Basic authentication

Installation with OAuth2 authorization

2.10.4 Configuring Bacula

During first use the Bacula configuration feature when ‘Save’ button is clicked, there can be visible an permission error similar to this error:

Error 1000: Internal error.
It means that the Baculum API web server user does not have permission to write Bacula configuration file. To solve it, please setup permissions for Bacula configuration files to allow web server user have write access.

2.11 Current Baculum API documentation

The most actual Baculum API documentation is placed at the following address:

https://bacula.org/downloads/baculum/baculum-api/

2.12 Installation from the source tar file

There is possible to install Baculum from the source bacula-gui tar archive. To install please unpack the bacula-gui source archive and go to this unpacked directory:

```bash
cd bacula-gui-9.6.0/baculum/
```

Then please prepare the Baculum API and the Baculum Web files depending on used distribution in the way described below.

In this description the document root directory for web files is path: `/var/www/baculum`. This location can be changed during installation in the `WWWDIR` parameter value.

2.12.1 Manual installation on rpm-based Linux distributions

To prepare all Baculum files to installation please execute from the source files path the following command:

```bash
make build DESTDIR=/tmp/baculum-files WWWDIR=/var/www/baculum
```

After executing above command, the directory `/tmp/baculum-files` should contain all required files ready to copy to destination system paths.

Install the Baculum API and the Baculum Web dependencies:

```bash
yum install httpd php php-common php-pdo php-mysqlnd php-pgsql php-bcmath php-json php-xml
```

Copy to the destination path all Baculum web type files:

```bash
cp -R /tmp/baculum-files/var/www/baculum/ /var/www
```

Copy the web server configuration files:

```bash
cp /tmp/baculum-files/etc/httpd/conf.d/baculum-*conf /etc/httpd/conf.d/
```

Copy the HTTP Basic authentication files:

```bash
cp /tmp/baculum-files/etc/baculum/Config-api-apache/baculum.users /var/www/baculum/protected/API/Config

cp /tmp/baculum-files/etc/baculum/Config-web-apache/baculum.users /var/www/baculum/protected/Web/
```
Copy translation files:

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/pl/LC_MESSAGES/baculum-api.mo /var/www/baculum/protected/API/Lang/pl/messages.mo
cp --remove-destination /tmp/baculum-files/usr/share/locale/pt/LC_MESSAGES/baculum-api.mo /var/www/baculum/protected/API/Lang/pt/messages.mo
cp --remove-destination /tmp/baculum-files/usr/share/locale/pl/LC_MESSAGES/baculum-web.mo /var/www/baculum/protected/Web/Lang/pl/messages.mo
cp --remove-destination /tmp/baculum-files/usr/share/locale/pt/LC_MESSAGES/baculum-web.mo /var/www/baculum/protected/Web/Lang/pt/messages.mo
```

Set recursively owner and group for files and directories:

```
chown -R apache:apache /var/www/baculum
```

Prepare and install the SELinux module (if SELinux is used in operating system):

```
yum install selinux-policy-devel
make -C examples/selinux/ -f /usr/share/selinux/devel/Makefile baculum-api.pp
make -C examples/selinux/ -f /usr/share/selinux/devel/Makefile baculum-web.pp
install -D -m 644 examples/selinux/baculum-api.pp /usr/share/selinux/packages/baculum-api/baculum-api.pp
install -D -m 644 examples/selinux/baculum-web.pp /usr/share/selinux/packages/baculum-web/baculum-web.pp
semanage fcontext -a -t httpd_sys_rw_content_t '/var/www/baculum/protected/API/Config(/.*)?'
semanage fcontext -a -t httpd_sys_rw_content_t '/var/www/baculum/protected/API/Logs(/.*)?'
semanage fcontext -a -t httpd_sys_rw_content_t '/var/www/baculum/protected/Web/Config(/.*)?'
semanage fcontext -a -t httpd_sys_rw_content_t '/var/www/baculum/protected/Web/Logs(/.*)?'
semanage fcontext -a -t httpd_cache_t '/var/www/baculum/assets(/.*)?'
semanage fcontext -a -t httpd_cache_t '/var/www/baculum/protected/runtime(/.*)?'
semodule -i /usr/share/selinux/packages/baculum-api/baculum-api.pp
semodule -i /usr/share/selinux/packages/baculum-web/baculum-web.pp
```

Start the Apache web server

```
systemctl start httpd
```

### 2.12.2 Manual installation on deb-based Linux distributions

To prepare all Baculum files to installation please execute from the source files path the following command:

```
make build DESTDIR=/tmp/baculum-files SAMPLETYPE=deb-template HTTPDNAME=apache2 HTTPDSITECONF=sites-available WWWDIR=/var/www/baculum
```

After executing above command, the directory `/tmp/baculum-files` should contain all required files ready to copy to destination system paths.

Install the Baculum Web and the Baculum API dependencies:

```
apt-get install apache2 libapache2-mod-php php-bcmath php-cgi php-mysql php-pgsql php-json php
```

Copy to the destination path all Baculum web type files:

```
cp -R /tmp/baculum-files/var/www/baculum/ /var/www
```
Copy the web server configuration files:

```
cp /tmp/baculum-files/etc/apache2/sites-available/baculum-*.conf /etc/apache2/sites-available/
```

Copy the HTTP Basic authentication files:

```
cp /tmp/baculum-files/etc/baculum/Config-api-apache/baculum.users /var/www/baculum/protected/API/Config
```

```
cp /tmp/baculum-files/etc/baculum/Config-web-apache/baculum.users /var/www/baculum/protected/Web/Config
```

Copy translation files:

```
```

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/pl/LC_MESSAGES/baculum-api.mo /var/www/baculum/protected/API/Lang/pl/messages.mo
```

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/pt/LC_MESSAGES/baculum-api.mo /var/www/baculum/protected/API/Lang/pt/messages.mo
```

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/ja/LC_MESSAGES/baculum-web.mo /var/www/baculum/protected/Web/Lang/ja/messages.mo
```

```
```

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/pl/LC_MESSAGES/baculum-web.mo /var/www/baculum/protected/Web/Lang/pl/messages.mo
```

```
cp --remove-destination /tmp/baculum-files/usr/share/locale/pt/LC_MESSAGES/baculum-web.mo /var/www/baculum/protected/Web/Lang/pt/messages.mo
```

Set recursively owner and group for files and directories:

```
chown -R www-data:www-data /var/www/baculum
```

Enable the web server Baculum API and Baculum Web sites:

```
a2ensite baculum-api
a2ensite baculum-web
```

Enable the URL rewrite module for the Apache web server:

```
a2enmod rewrite
```

Start the Apache web server

```
systemctl start apache2
```

2.12.3 Validating manual installation

To check manually installed the Baculum API and the Baculum Web files please use a script, which checks whether files and directories exist in proper paths, if they have set valid permissions, ownership and other requirements.

To check files for installation with Apache web server:

```
/tmp/baculum-files/baculum-install-checker.sh -a
```

To check files for installation with Lighttpd web server:

```
/tmp/baculum-files/baculum-install-checker.sh -l
```
2.13 OAuth2 authorization

In Baculum API you can setup OAuth2 for authorization and authentication.

To get an access token there is used Authorization Code Grant flow. Authorization and access token URLs are as follow:

Authorization URL: /oauth/authorize
Access Token URL: /oauth/token

Baculum API does not use refresh tokens. After expiration token the client application has to re-authorize again.

Default expiration time for authorization code is 7 seconds, for access token 60 seconds. These values can be changed in:

/usr/share/baculum/htdocs/protected/Common/Class/OAuth2.php

in constants AUTHORIZATION_ID_EXPIRES_TIME and ACCESS_TOKEN_EXPIRES_TIME.

Default OAuth2 callback URL in Baculum Web is following:

https://baculumgui:9095/web/redirect

2.13.1 Before running OAuth2

Important note before using OAuth2

When you decide to use OAuth2, you must change default HTTP Basic authentication setting. Otherwise OAuth2 will not work. It is all about enabling OAuth2 acces to /api/ endpoints but still keeping the HTTP Basic protection for the Baculum API panel pages.

For Apache this change consists in replacing in the Baculum API Apache config the Directory tag /usr/share/baculum/htdocs into Location tag /panel

```apachectl
# NOTE: When you use OAuth2 then change this Directory section
# From: <Directory /usr/share/baculum/htdocs>
#   ...section body...
# </Directory>
# To:  <Location /panel>
#   ...section body...
# </Location>

<Directory /usr/share/baculum/htdocs>
  AuthType Basic
  AuthName "Baculum Auth"
  AuthUserFile /usr/share/baculum/htdocs/protected/API/Config/baculum.users
  Require valid-user
</Directory>
```
For Lighttpd this change consists in uncommenting in the Baculum API Lighttpd config lines as shown in the comment below.

```
#
# Uncomment this line and closing braces below when you use OAuth2
#
#$HTTP["url"] =~ "^/panel.*" {  
  auth.backend = "htpasswd"
  auth.backend.htpasswd.userfile = "/usr/share/baculum/htdocs/protected/API/Config/baculum.users"
  auth.require = ( "/" => (  
      "method" => "basic",
      "realm" => "Baculum Auth",
      "require" => "valid-user"
    )
  )
}
```

### 2.14 Multi-user interface

Baculum enables access to Bacula resources for defined users, where every user uses own resources (Jobs, Clients, FileSets ...etc.). These resources are assigned to users by the Bacula Restricted Consoles and then they are used by Baculum.

To setup this multi-user interface there is needed to enable the OAuth2 authorization on Baculum API hosts, that are used by the Baculum Web interface. There is also necessarily to define in the Director configuration Console resources for users and dedicated for them Bconsole config files.

**Note** Since Baculum version 9.6.6.1 all the process described below can be done directly from the Baculum Web interface.

Minimal Console resource configuration can look as below. These **CommandAcl** values in the configuration are required to proper working all available functions for normal Baculum users (run job, restore backup, cancel job, delete job and others).

```
Console {
  Name = "Limited User 144"
  Password = "A6cTimESfLs7xPNOMC/ein92BF4="
  JobAcl = "BackupCatalog"
  JobAcl = "RestoreFiles"
  ClientAcl = "myhost-fd"
  StorageAcl = "File1"
  PoolAcl = "File"
  CommandAcl = "gui"
  CommandAcl = ".api"
  CommandAcl = ".jobs"
  CommandAcl = ".ls"
  CommandAcl = ".client"
  CommandAcl = ".fileset"
  CommandAcl = ".pool"
  CommandAcl = ".status"
  CommandAcl = ".storage"
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  CommandAcl = ".bvfs_update"
  CommandAcl = ".bvfs_lsdirs"
  CommandAcl = ".bvfs_lsfiles"
  CommandAcl = ".bvfs_versions"
```
Assigning Restricted Consoles to users is realized during configuring OAuth2 accounts on API hosts panel as on attached screenshot.

![Figure 2.3: Add OAuth2 user account](image)

Please note that in the OAuth2 scopes there is not "config" scope defined, because normal users don’t have access to configuring Bacula resources by Baculum API hosts.

Once the OAuth2 accounts with assigned dedicated consoles are done, now you can connect Baculum Web to those new Baculum API OAuth2 accounts.

At the end there is needed to create Baculum Web users and assign them to appropriate OAuth2 user accounts on API hosts.

Images below show difference between access to Baculum API hosts and to resources by normal users and by admin user.

Normal (non-admin) user interface can look as on screenshot:

### 2.14.1 Multi-user interface setup in steps

Below you can find list with steps needed to setup the Baculum multi-user interface:

1. Install Baculum API.
**Figure 2.4:** Add new API host

**Figure 2.5:** Define user to API host
2. Change the Baculum API web server config file to support OAuth2 and restart the web server.

3. Go to the Baculum API installation wizard and fill needed forms on wizard steps.

4. In "Authentication" step please select OAuth2 authorization option and define there administrator OAuth2 client account. It is an account without any dedicated Bconsole config file path (full bconsole access) and with all scopes.

5. Finish the Baculum API wizard.

6. Install Baculum Web. Go to the installation wizard and fill forms on each wizard step.

7. In the "Add API host" step please select OAuth2 authorization option and please provide the administrator OAuth2 account parameters defined previously in the Baculum API installation wizard.

8. Finish the Baculum Web wizard.

9. Define in the Bacula Director configuration dedicated Consoles for users. You can do it in Baculum on manually in Director configuration file. At the end please reload the Director configuration.

10. In Baculum API panel on the "List OAuth2 clients" tab create new OAuth2 client accounts, each account for separate user or group of users. For each OAuth2 account in field "Dedicated Bconsole config file path" define separate Bconsole config file with access only to selected restricted console (the bconsole configuration files must be prepared manually before this step). In scopes field please be careful to not set "config" or "actions" scopes to regular user if it isn’t your intention.

11. In Baculum Web on the "Configure" page please click "Add API host" button and add there created in previous point all OAuth2 client accounts.

12. Go to "Users" page, create new users and assign API hosts to them.

Figure 2.6: Assing user to API host
Baculum multi-user interface - admin mode

Figure 2.7: Multi user - admin mode
Bacula multi-user interface - user mode

- Baculum API Server
  Host B

Request
Response

Baculum Web
(Interface)

User Steve
(restricted access to values
defined in Console ACL on
the server)

Figure 2.8: Multi user - user mode

Figure 2.9: Normal user dashboard
2.15 Screenshots

Figure 2.10: Baculum dashboard
Figure 2.11: Dashboard on mobile phone
Figure 2.12: Menu on mobile phone
Figure 2.13: Job history list

Figure 2.14: Run job window
Figure 2.15: Job details

Figure 2.16: Create new job
Figure 2.17: Job status graph

Figure 2.18: Client status
Appendices
Appendix A

Acronyms

BAT  Bacula Administration Tool
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